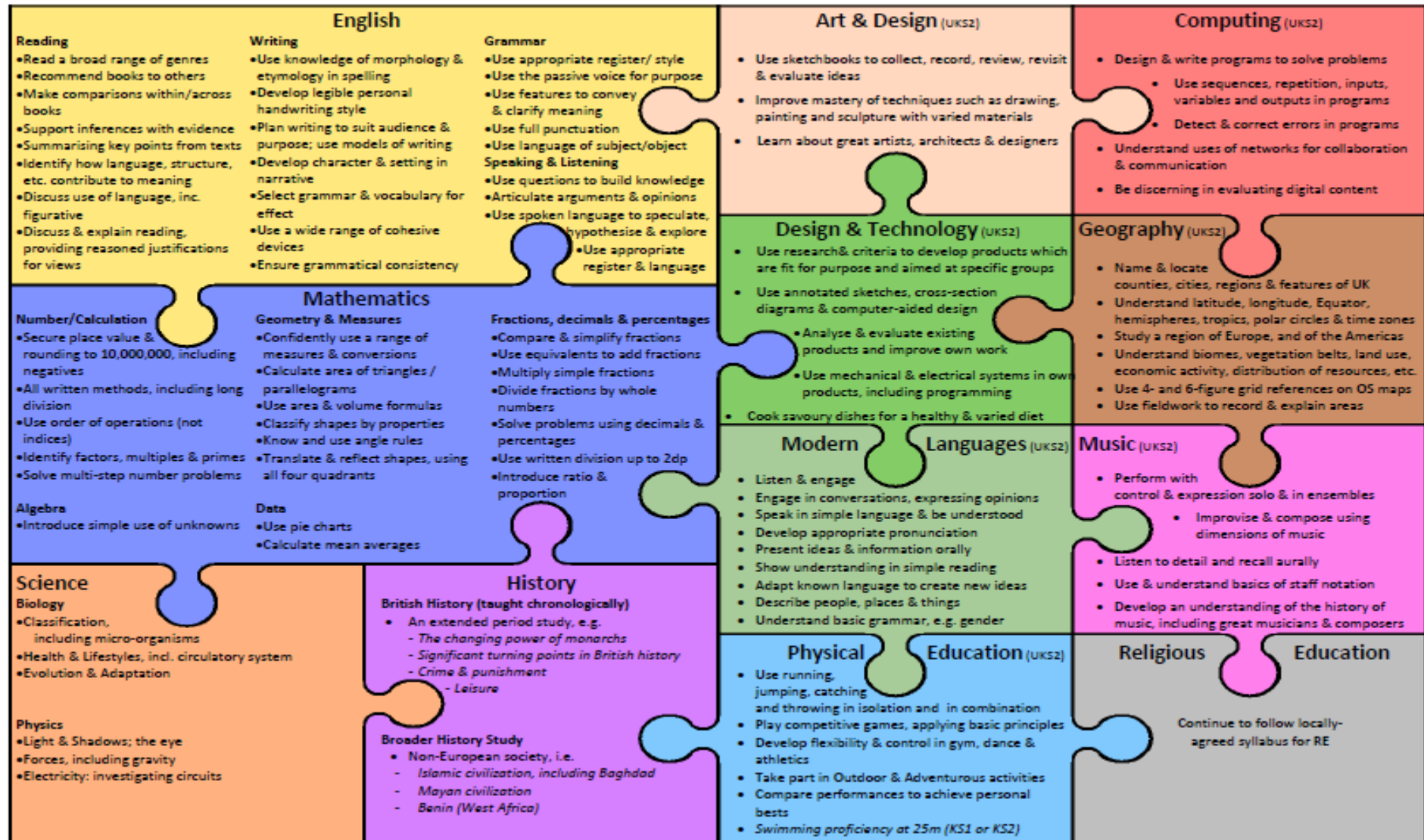
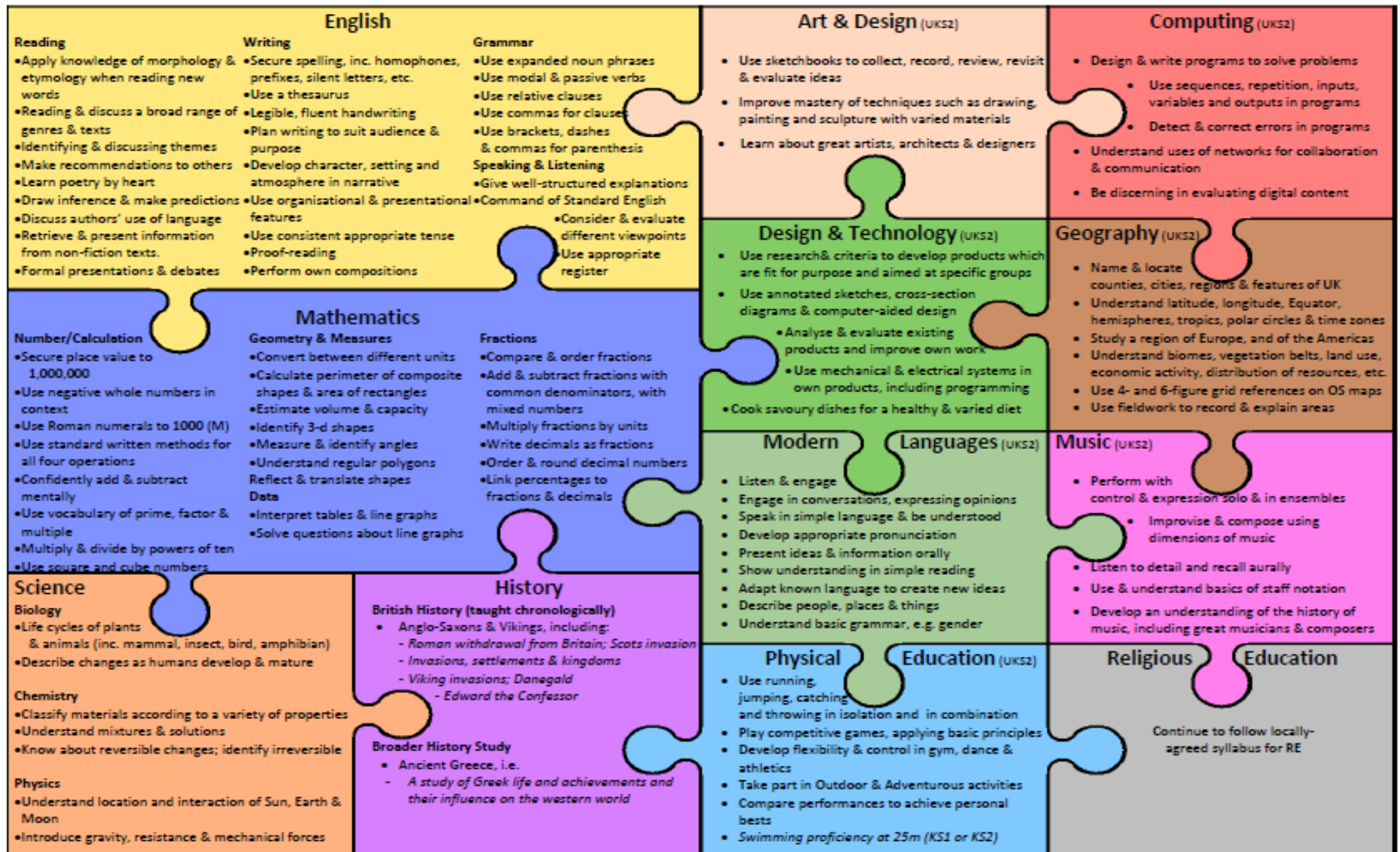


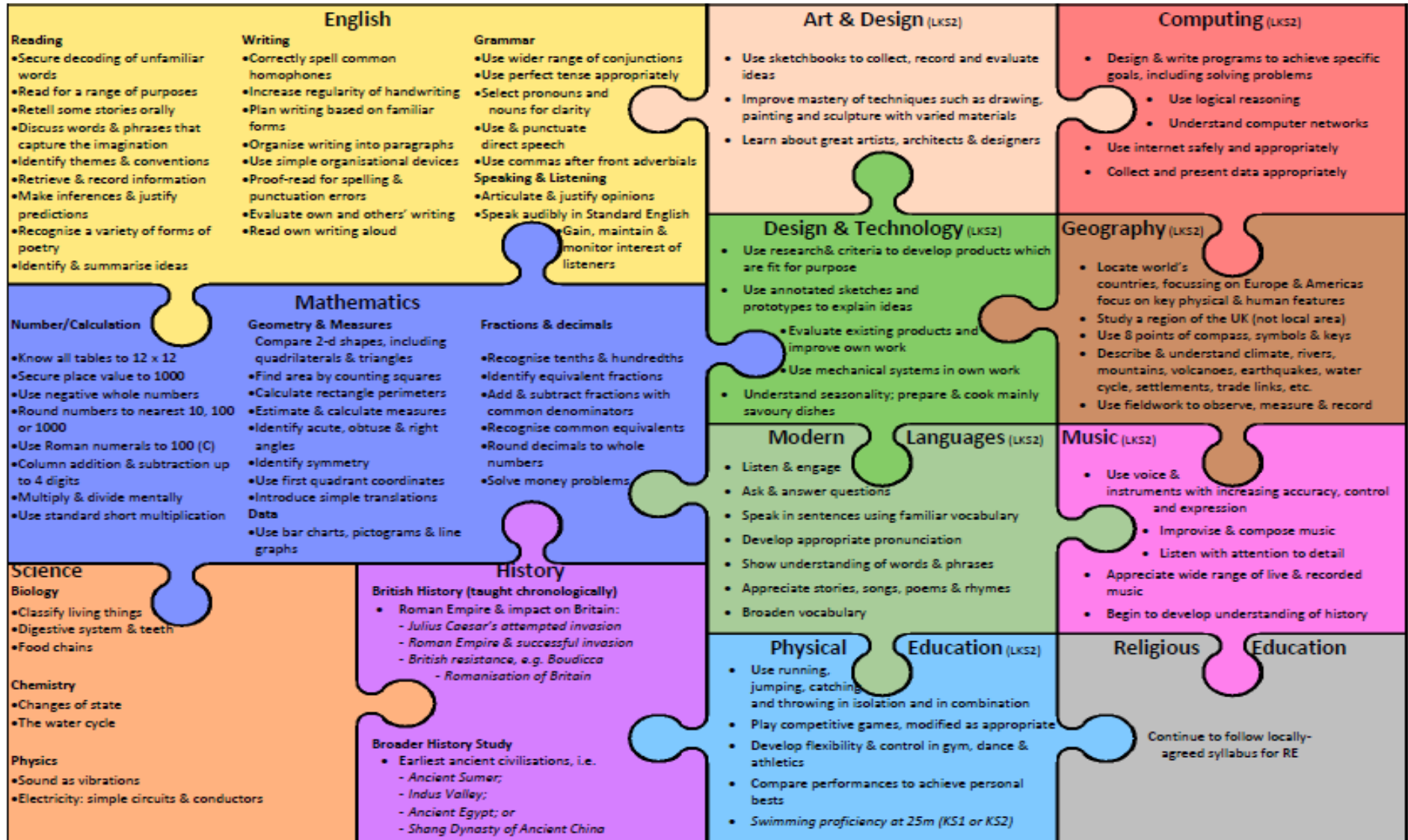
Curriculum Overview for Year 6



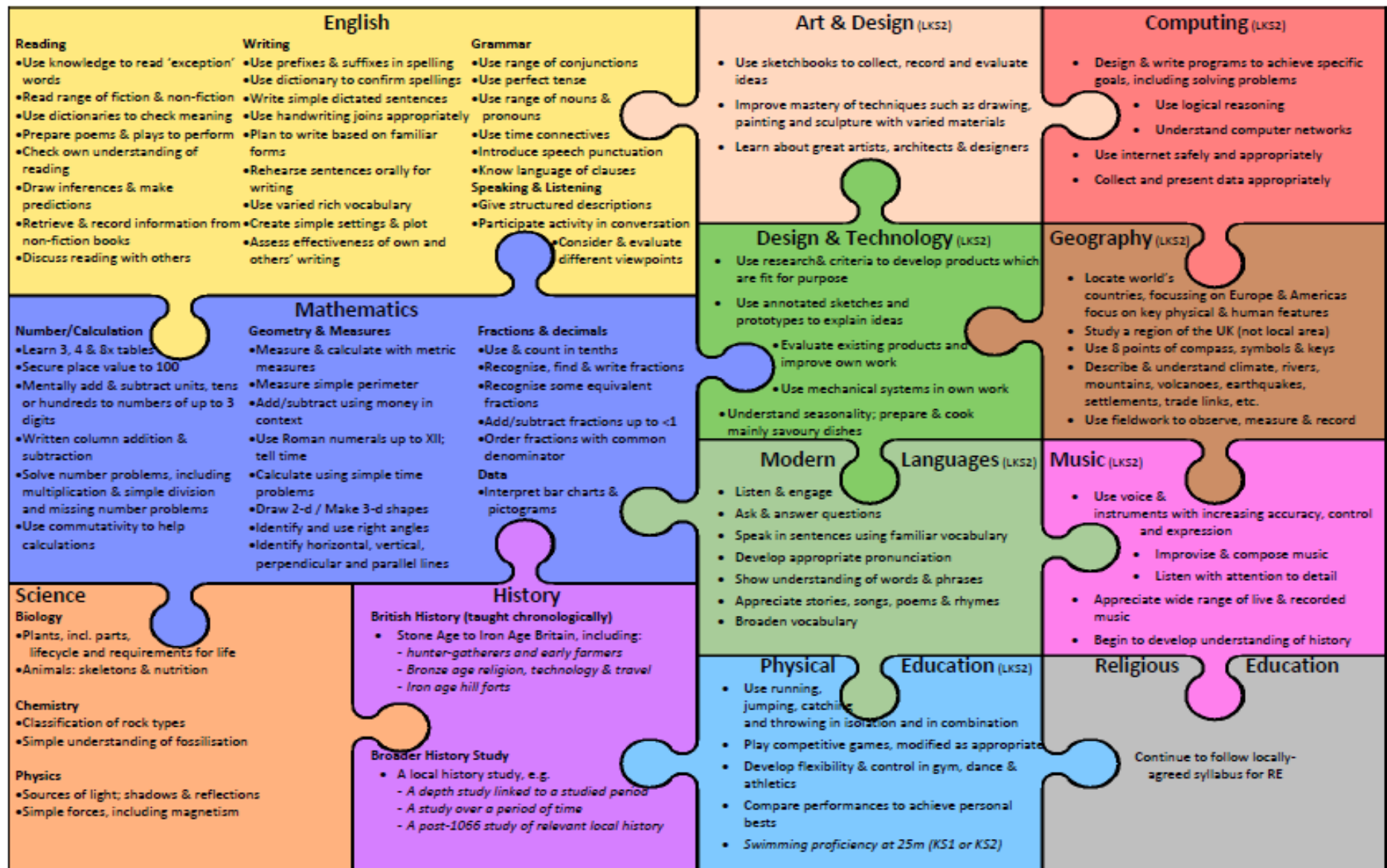
Curriculum Overview for Year 5



Curriculum Overview for Year 4



Curriculum Overview for Year 3



Curriculum Overview for Year 2

<p>English</p> <p>Reading</p> <ul style="list-style-type: none"> Develop phonics until decoding secure Read common suffixed words Read & re-read phonic-appropriate books Read common 'exception' words Discuss & express views about fiction, non-fiction & poetry Become familiar with & retell stories Ask & answer questions; make predictions Begin to make inferences <p>Writing</p> <ul style="list-style-type: none"> Spell by segmenting into phonemes Learn to spell common 'exception' words Spell using common suffixes, etc. Use appropriate case letters & spaces Develop positive attitude & stamina for writing Begin to plan ideas for writing Recall ideas sentence-by-sentence Make simple additions & changes after proof-reading <p>Grammar</p> <ul style="list-style-type: none"> Use -i, -r, and' Use simple conjunctions Begin to expand noun phrases Use some features of standard English Speaking & Listening Articulate & justify answers Initiate & respond to comments Use spoken language to develop understanding 	<p>Art & Design (121)</p> <ul style="list-style-type: none"> Use a range of materials Use drawing, painting and sculpture Develop techniques of colour, pattern, texture, line, shape, form and space Learn about range of artists, craftsmen and designers 	<p>Computing (122)</p> <ul style="list-style-type: none"> Understand use of algorithms Write & test simple programs Use logical reasoning to make predictions Organise, store, retrieve & manipulate data Communicate online safely and respectfully Recognise uses of IT outside of school 	
<p>Mathematics</p> <p>Number/Calculation</p> <ul style="list-style-type: none"> Know 2, 5, 10x tables Begin to use place value (T/U) Count in 2s, 5s, 10s & 100s Identify, represent & estimate numbers Compare / order numbers, inc. $100 > 10$ Write numbers to 100 Know number facts to 20 (4 related to 100) Use \times and \div symbols Recognise commutative property of multiplication <p>Geometry & Measures</p> <ul style="list-style-type: none"> Know and use standard measures Use of scales to nearest whole unit Use symbols for l and p and add/subtract simple sums of less than £1 or in pounds Tell time to the nearest 5 minutes Identify & sort 2-D & 3-D shapes Identify 2-D shapes on 3-D surfaces Order and arrange mathematical objects Use terminology of position & movement <p>Fractions</p> <ul style="list-style-type: none"> Find and write simple fractions Understand equivalence of e.g. $1/4 \times 1/2$ <p>Data</p> <ul style="list-style-type: none"> Interpret simple tables & pictograms Ask & answer comparison questions Ask & answer questions about totalling 	<p>Design & Technology (123)</p> <ul style="list-style-type: none"> Design purposeful, functional & appealing products Generate, model & communicate ideas Use range of tools & materials to complete practical tasks Evaluate existing products & own ideas Build and improve structure & mechanisms Understand where food comes from 	<p>Geography (124)</p> <ul style="list-style-type: none"> Name & locate world's continents and oceans Compare local area to a non-European country Use basic vocabulary to describe a less familiar area Use aerial images and other models to create simple plans and maps, using symbols Use simple fieldwork and observational skills to study the immediate environment 	
<p>Science</p> <p>Biology</p> <ul style="list-style-type: none"> Differentiate living, dead and non-living Growing plants (water, light, warmth) Basic needs of animals & offspring Simple food chains & habitats <p>Chemistry</p> <ul style="list-style-type: none"> Identify and compare uses of different materials Compare how things move on different surfaces 	<p>History (125)</p> <p>Key Concepts</p> <ul style="list-style-type: none"> Changes in living memory (linked to aspects of national life where appropriate) <p>Key Individuals</p> <ul style="list-style-type: none"> Lives of significant historical figures, including comparison of those from different periods Significant local people <p>Key Events</p> <ul style="list-style-type: none"> e.g. Bonfire night Events of local importance 	<p>Modern Languages</p> <p>Not required at KS2</p>	<p>Music (126)</p> <ul style="list-style-type: none"> Sing songs Play tuned & untuned instruments musically Listen & understand live and recorded music Make and combine sounds musically
		<p>Physical Education (127)</p> <ul style="list-style-type: none"> Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and coordination Participate in team games Perform dances using simple movement Swimming proficiency of 25m (KS1 or KS2) 	<p>Religious Education</p> <p>Continue to follow locally agreed syllabus for RE</p>

Curriculum Overview for Year 1

<p style="text-align: center;">English</p> <p>Reading</p> <ul style="list-style-type: none"> • Match graphemes for all phonemes • Read accurately by blending sounds • Read words with very common suffixes • Read contractions & understand purpose • Read phonics books aloud • Link reading to own experiences • Join in with predictable phrases • Discuss significance of title & events • Make simple predictions <p>Writing</p> <ul style="list-style-type: none"> • Name letters of the alphabet • Spell very common 'exception' words • Spell days of the week • Use very common prefixes & suffixes • Form lower case letters correctly • Form capital letters & digits • Compose sentences orally before writing • Read own writing to peers or teachers <p>Grammar</p> <ul style="list-style-type: none"> • Leave spaces between words • Begin to use basic punctuation: . ? ! • Use capital letters for proper nouns. • Use common plural & verb suffixes <p>Speaking & Listening</p> <ul style="list-style-type: none"> • Listen & respond appropriately • Ask relevant questions • Maintain attention & participate 	<p style="text-align: center;">Art & Design (KS1)</p> <ul style="list-style-type: none"> • Use a range of materials • Use drawing, painting and sculpture • Develop techniques of colour, pattern, texture, line, shape, form and space • Learn about range of artists, craftsmen and designers 	<p style="text-align: center;">Computing (KS1)</p> <ul style="list-style-type: none"> • Understand use of algorithms • Write & test simple programs • Use logical reasoning to make predictions • Organise, store, retrieve & manipulate data • Communicate online safely and respectfully • Recognise uses of IT outside of school 	
<p style="text-align: center;">Mathematics</p> <p>Number/Calculation</p> <ul style="list-style-type: none"> • Count to / across 100 • Count in 1s, 2s, 5s and 10s • Identify 'one more' and 'one less' • Read & write numbers to 20 • Use language, e.g. 'more than', 'most' • Use +, - and = symbols • Know number bonds to 20 • Add and subtract one-digit and two-digit numbers to 20, including zero • Solve one-step problems, including simple arrays <p>Geometry & Measures</p> <ul style="list-style-type: none"> • Use common vocabulary for comparison, e.g. heavier, taller, full, longest, quickest • Begin to measure length, capacity, weight • Recognise coins & notes • Use time & ordering vocabulary • Tell the time to hour/half-hour • Use language of days, weeks, months & years • Recognise & name common 2-d and 3-d shapes • Order & arrange objects <p>Describe position & movement, including half and quarter turns</p> <p>Fractions</p> <ul style="list-style-type: none"> • Recognise & use $\frac{1}{2}$ & $\frac{1}{4}$ 	<p style="text-align: center;">Design & Technology (KS1)</p> <ul style="list-style-type: none"> • Design purposeful, functional & appealing products • Generate, model & communicate ideas • Use range of tools & materials to complete practical tasks • Evaluate existing products & own ideas • Build and improve structure & mechanisms • Understand where food comes from 	<p style="text-align: center;">Geography (Y1)</p> <ul style="list-style-type: none"> • Name & locate the four countries and capital cities of the United Kingdom using atlases & globes • Identify seasonal / daily weather patterns in the UK and the location of hot and cold areas of the world • Use basic geographical vocabulary to refer to local & familiar features • Use four compass directions & simple vocab 	
<p style="text-align: center;">Science</p> <p>Biology</p> <ul style="list-style-type: none"> • Identify basic plants • Identify basic plant parts (roots, leaves, flowers, etc.) • Identify & compare common animals • Identify & name basic body parts <p>Chemistry</p> <ul style="list-style-type: none"> • Distinguish between objects & materials • Identify & name common materials • Describe simple properties of some materials • Compare & classify materials <p>Physics</p> <ul style="list-style-type: none"> • Observe weather associated with changes of season 	<p style="text-align: center;">History (KS1)</p> <p>Key Concepts</p> <ul style="list-style-type: none"> • Changes in living memory (linked to aspects of national life where appropriate) <p>Key Individuals</p> <ul style="list-style-type: none"> • Lives of significant historical figures, including comparison of those from different periods • Significant local people <p>Key Events</p> <ul style="list-style-type: none"> • e.g. Bonfire night • Events of local importance 	<p style="text-align: center;">Modern Languages</p> <p style="text-align: center;">Not required at KS1</p>	<p style="text-align: center;">Music (KS1)</p> <ul style="list-style-type: none"> • Sing songs • Play tuned & untuned instruments musically • Listen & understand live and recorded music • Make and combine sounds musically
		<p style="text-align: center;">Physical Education (KS1)</p> <ul style="list-style-type: none"> • Master basic movement, e.g. running, jumping, throwing, catching, balance, agility and co-ordination • Participate in team games • Perform dances using simple movement • Swimming proficiency at 25m (KS1 or KS2) 	<p style="text-align: center;">Religious Education</p> <p style="text-align: center;">Continue to follow locally-agreed syllabus for RE</p>